



RANGE SET-UP

- 1) Target butts will be placed directly on the floor similar to the height of school butts.
- 2) If using target faces (paper), they must be an 80 centimetre FITA face with 10 scoring rings (NASP® official target).
- 3) The bottom of the target faces will be attached to the butts approximately four-six inches above the floor.
- 4) The target line will be approximately two metres from the target butts.
- 5) There will be 10 metre and 15 metre shooting lines.
- 6) The waiting line will be at least four-five metres beyond the 15 metre shooting line. This will probably mean that you need to shoot the long way in your gymnasium.
- 7) An official NASP® tournament is shot at a further distance than you have likely shot during class. Students wishing to compete in the tournament should have time to practice the longer distance (15 metres) before tournament day. This may mean some after-school shooting, should the gymnasium be free. If you wish to, you could also have everyone in class shoot 15 metre distance instead of the usual 10 metre distance. This will give every student the opportunity to see what a NASP® tournament would look like.

GENERAL SHOOTING RULES

- 1) Archers will have two minutes to shoot each five-arrow end.
- 2) All arrows will be scored before any arrow (or the target's face) is touched or removed.
- 3) The archer at the target calls out the score of his or her own arrows, while the archer behind the Target Line records (bubbles) the score in pencil.
- 4) If archers cannot agree on an arrow's score, a range official must be asked to make the final decision.
- 5) **The only bows permitted for use in this tournament are the standard, unmodified Genesis™ bows approved for NASP®.**
- 6) **The only arrows permitted for use in this tournament are the unmodified, Easton aluminum 1820 Genesis arrows.**
- 7) Archers may wear finger tabs, tape, or gloves to protect draw-hand fingers.
- 8) Each archer will shoot one practice end of five arrows at 10 metres and then shoot three scoring ends of five arrows (15 arrow total) at 10 metres.
- 9) Each archer will shoot one practice end of five arrows at 15 metres and then shoot three scoring ends of five arrows (15 arrow total) at 15 metres.
- 10) An arrow that bounces off the target may be shot again, as instructed by range officials.
- 11) An arrow that reaches the target line without hitting the target is considered a shot and will be scored zero points.
- 12) An arrow that skips off the floor and imbeds in the target is scored where it sticks.
- 13) An arrow that skips off the floor and bounces off the target, is treated as a bounce-out and may be re-shot.



Official Score Card



10 Meter Round

End #1	0	1	2	3	4	5	6	7	8	9	10
	0	1	2	3	4	5	6	7	8	9	10
	0	1	2	3	4	5	6	7	8	9	10
	0	1	2	3	4	5	6	7	8	9	10
	0	1	2	3	4	5	6	7	8	9	10

End #2	0	1	2	3	4	5	6	7	8	9	10
	0	1	2	3	4	5	6	7	8	9	10
	0	1	2	3	4	5	6	7	8	9	10
	0	1	2	3	4	5	6	7	8	9	10
	0	1	2	3	4	5	6	7	8	9	10

End #3	0	1	2	3	4	5	6	7	8	9	10
	0	1	2	3	4	5	6	7	8	9	10
	0	1	2	3	4	5	6	7	8	9	10
	0	1	2	3	4	5	6	7	8	9	10
	0	1	2	3	4	5	6	7	8	9	10

15 Meter Round

End #4	0	1	2	3	4	5	6	7	8	9	10
	0	1	2	3	4	5	6	7	8	9	10
	0	1	2	3	4	5	6	7	8	9	10
	0	1	2	3	4	5	6	7	8	9	10
	0	1	2	3	4	5	6	7	8	9	10

End #5	0	1	2	3	4	5	6	7	8	9	10
	0	1	2	3	4	5	6	7	8	9	10
	0	1	2	3	4	5	6	7	8	9	10
	0	1	2	3	4	5	6	7	8	9	10
	0	1	2	3	4	5	6	7	8	9	10

End #6	0	1	2	3	4	5	6	7	8	9	10
	0	1	2	3	4	5	6	7	8	9	10
	0	1	2	3	4	5	6	7	8	9	10
	0	1	2	3	4	5	6	7	8	9	10
	0	1	2	3	4	5	6	7	8	9	10

Shooter #	0	1	2	3	4	5	6	7	8	9
	0	1	2	3	4	5	6	7	8	9
	0	1	2	3	4	5	6	7	8	9
	0	1	2	3	4	5	6	7	8	9

Shooter Name:	Shooter #
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Archer's Signature
Witness Signature